

CHARACTER

NAME:
RACE:
CURRENT CAREER:
PREVIOUS CAREERS:

PERSONAL DETAILS

AGE:	GENDER:
EYE COLOR:	WEIGHT:
HAIR COLOR:	HEIGHT:
STAR SIGN:	NUMBER OF SIBLINGS:
BIRTHPLACE:	
DISTINGUISHING MARKS:	

CHARACTER PROFILE

MAIN	WS	BS	S	T	Ag	INT	WP	FEL
STARTING								
ADVANCE								
CURRENT								
SECONDARY	A	W	SB	TB	M	MAG	IP	FP
STARTING								
ADVANCE								
CURRENT								

WEAPONS

NAME	ENC	GROUP	DAMAGE	RANGE	RELOAD	QUALITIES

ARMOUR

ARMOUR TYPE	ENC	LOCATIONS COVERED	AP

1 gold crown (gc) = 20 Silver shillings (s) = 240 brass pennies (p)
 1 silver shilling (s) = 12 brass pennies (p)

WARHAMMER FANTASY ROLEPLAY

PLAYER

NAME:	GAME MASTER:
CAMPAIGN:	CAMPAIGN YEAR:

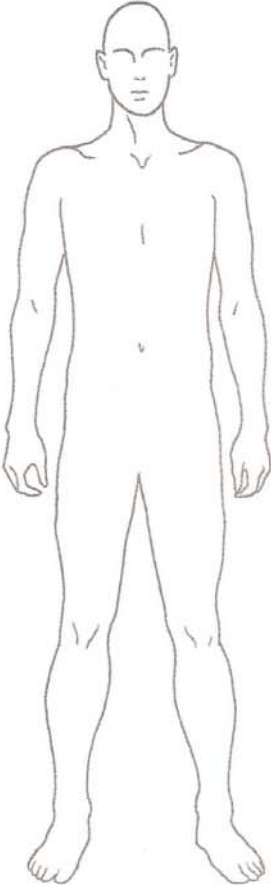
EXPERIENCE POINTS

CURRENT:	TOTAL:
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COMBAT MOVEMENT

MOVE/DISENGAGE:	CHARGE ATTACK:	RUN:
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ARMOUR POINTS

01-15 HEAD <input type="checkbox"/>		56-80 BODY <input type="checkbox"/>
16-35 RIGHT ARM <input type="checkbox"/>		36-55 LEFT ARM <input type="checkbox"/>
81-90 RIGHT LEG <input type="checkbox"/>		91-00 LEFT LEG <input type="checkbox"/>

ACTION SUMMARY

BASIC ACTION	TYPE	ADVANCED ACTION	TYPE
Aim	Half	All Out Attack	Full
Cast	Varies	Defensive Stance	Full
Charge	Full	Delay	Half
Disengage	Full	Feint	Half
Move	Half	Guarded Attack	Full
Ready	Half	Jump/Leap	Full
Reload	Varies	Manoeuvre	Half
Stand/Mount	Half	Parrying Stance	Half
Standard Attack	Half	Run	Full
Swift Attack	Full		
Use a Skill	Varies		

